

PENDING CLAIMS

Please amend the presently pending claims as follows:

1. (Currently Amended) Transmission procedure of at least one data stream to at least one terminal, each of said stream or streams being made of stream units, wherein at least some of said stream units include at least one pointer that points to at least one stream unit of said stream or of another stream that may have been received previously in the terminal, called a required previous unit, so that the processing of said stream unit is not performed in said terminal if the required previous unit or units have not been received, and wherein said pointer is a dependency pointer ~~of length depLength~~, the dependency pointer being included in a dependency descriptor of said stream unit, said dependency descriptor describing said dependency pointer.

2. (Previously Presented) Transmission procedure according to claim 1, wherein the procedure includes the transmission of at least two data streams that are transmitted independently; one stream unit of a first stream pointing to at least one required previous unit of at least a second stream, in which said stream unit of the first stream includes enrichment data of the data contained in the second stream(s).

3. (Previously Presented) Transmission procedure according to claim 2, wherein said data streams correspond to different hierarchical levels of hierarchical encoding, the processing of a stream unit of a given hierarchical level is only performed if the stream units of the corresponding lower hierarchical levels have been received.

4. (Previously Presented) Transmission procedure according to claim 2, wherein this stream unit points to at least one previous unit defining a sequence of required previous units.

5. (Previously Presented) Transmission procedure according to claim 1, wherein at least one of said

pointers allows recovering at least one required previous unit that includes the data allowing decoding and/or decrypting of the considered stream unit.

6. (Previously Presented) Transmission procedure according to claim 5, wherein said required previous unit or units include data that allows a terminal to decide whether the data of a considered stream unit must be decoded and/or decrypted, and then displayed after decoding.

7. (Previously Presented) Transmission procedure according to claim 1, wherein at least one of said pointers point to data that can be known by said terminal, so that the latter can decide on its capacity or incapacity to process the corresponding stream unit.

8. (Previously Presented) Transmission procedure according to claim 1, wherein at least one of said stream units includes at least one pointer pointing to at least one stream unit of said stream or another stream that may be subsequently received.

9. (Previously Presented) Transmission procedure according to claim 8, wherein said stream unit or units that can be subsequently received possess a marker that allows linking with said pointer(s).

10. (Previously Presented) Transmission procedure according to claim 8, wherein the pointers of at least two similar stream units transmitted at distinct times point to the same stream unit that can be subsequently received.

11. (Previously Presented) Transmission procedure according to claim 1, wherein the procedure implements an indicator that specifies the role of the pointer(s) from among two of the roles belonging to the groups that include:

- Designation of at least one previous stream unit that must be decoded to allow taking into account the considered stream unit;

- Designation of at least one previous stream unit that includes the data necessary for

decoding and/or decrypting the considered stream unit, and/or of a reference to a status of the protection system; and

-Designation of at least one subsequent stream unit.

12. (Previously Presented) Transmission procedure according to claim 11, wherein at least some of said stream units include a dependency descriptor, which defines said role.

13. (Previously Presented) Transmission procedure according to claim 1, wherein at least some of said stream units include a dependency marker that allows its identification as a required previous unit.

14. (Previously Amended) Transmission procedure according to claim 1, wherein at least some of said stream units include an identification marker of said stream unit in said stream.

15. (Previously Presented) Transmission procedure according to claim 1, wherein the procedure is implemented at the synchronization level so that no previous processing of a received stream unit is necessary.

16. (Previously Presented) A stream of data transmitted according to the transmission procedure of claim 1.

17. (Currently Amended) A method comprising:

producing a stream of data, wherein the stream is made of stream units transmitted independently one from the other, wherein at least some of said stream units include at least one pointer that points to at least one stream unit of said stream or another stream that may have been received previously in a terminal, called a required previous unit, so that the processing of said stream unit is not performed in said terminal if the required previous unit has not been received, and wherein said

pointer is a dependency pointer ~~of length depLength~~, the dependency pointer being included in a dependency descriptor of said stream unit, said dependency descriptor describing said dependency pointer; and transmitting the stream to the at least one terminal.

18. (Currently Amended) A server for data designed to be transmitted to at least one terminal, in the form of at least one data stream made of stream units transmitted independently from each other, wherein at least some of said stream units include at least one pointer that points to at least one stream unit of said stream or another stream that may have been received previously in a terminal, called a required previous unit, and wherein said pointer is a dependency pointer ~~of length depLength~~, the dependency pointer being included in a dependency descriptor of said stream unit, said dependency descriptor describing said dependency pointer.

19. (Currently Amended) A terminal that can receive at least one data stream made of stream units transmitted independently from each other, wherein at least some of said stream units include at least one pointer that points to at least one stream unit of said stream or another stream that may have been received previously in a terminal, called a required previous unit, and wherein said pointer is a dependency pointer ~~of length depLength~~, the dependency pointer being included in a dependency descriptor of said stream unit, said dependency descriptor describing said dependency pointer.

20. (Currently Amended) A reception procedure comprising receiving at least one data stream made of stream units, transmitted independently from each other, wherein at least some of these stream units include at least one pointer that points to at least one stream unit of said stream or another stream that may have been received previously in a terminal, called required a previous unit, and wherein said pointer is a dependency pointer ~~of length depLength~~, the dependency pointer being included in a dependency descriptor of said stream unit, said dependency descriptor describing said dependency pointer.

21. (Previously Presented) Reception procedure according to claim 20, wherein at least one of said pointers points to at least one stream unit of said stream or another stream that may have been received previously in a terminal, called required previous unit, and in that it includes the following stages:

- analysing said pointer(s) of a stream unit; and
- processing said stream unit if the required previous unit or units are received.

22. (Previously Presented) The transmission procedure according to claim 1 and comprising a step of using said transmission procedure in one of the applications belonging to the group consisting of:

- systematic broadcasting of a message before accessing a program selected by the user;
- conditional access at a specific quality level and/or at a specific option of a program; and
- interactive television.